

Algorithmes détendus rapides pour la remontée de Hensel p -adique et applications aux systèmes algébriques*

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LAZY ALGORITHMS IN \mathbb{Z}_p

Definition 1. A p -adic integer is an element written

$$\sum_{n=0}^{\infty} a_n p^n, \quad a_n \in \{0, \dots, p-1\}.$$

A *lazy* p -adic integer is an algorithm for $n \mapsto a_n$.

Example 2. (of a session of MATHEMAGIX)

```
Mmx] use "algebramix"; p_adic (a, p) == p_adic (@p_expansion (a, modulus p));  
x == p_adic (532, 10)
```

$$2 + 3p + 5p^2 + O(p^{10})$$

```
Mmx] x == -p_adic (1, 10)
```

$$9 + 9p + 9p^2 + 9p^3 + 9p^4 + 9p^5 + 9p^6 + 9p^7 + 9p^8 + 9p^9 + O(p^{10})$$

```
Mmx] x == p_adic (1, 13) / p_adic (9876543210^1000, 13)
```

$$1 + p + p^2 + 4p^3 + 7p^4 + p^5 + 12p^6 + 9p^7 + 4p^8 + 11p^9 + O(p^{10})$$

```
Mmx] [x[10], x[20], x[50], x[100], x[200], x[500], x[1000], x[2000], x[5000]]
```

```
[12, 0, 11, 4, 4, 11, 0, 7, 2]
```

LAZY ADDITION IN \mathbb{Z}_p

```
class Sum_Padic_rep_p  $\triangleright$  Padic_rep_p
  a, b: Padic_p
   $\gamma$ :  $\mathbb{Z}$ 
  constructor ( $\tilde{a}$ : Padic_p,  $\tilde{b}$ : Padic_p)
    a :=  $\tilde{a}$ ; b :=  $\tilde{b}$ ;  $\gamma$  := 0
  method next()
    t := a_n + b_n +  $\gamma$ 
     $\gamma$  := quo(t, p)
    return rem(t, p)
```

To speed up the computation, the `next()` method can be rewritten

```
method next()
  t := a_n + b_n +  $\gamma$ 
  if t < p then
     $\gamma$  := 0
    return t
  else
     $\gamma$  := 1
    return t - p
```

MOTIVATION

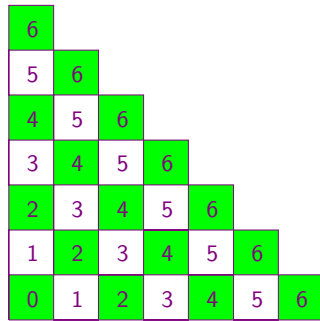


Figure 1. Naive multiplication

$$\text{step 0: } a_0 b_0$$

$$\text{step 1: } a_0 b_1 + a_1 b_0$$

$$\text{step 2: } a_0 b_2 + a_1 b_1 + a_2 b_0$$

$$\text{step 3: } a_0 b_3 + a_1 b_2 + a_2 b_1 + a_3 b_0$$

$$\text{step 4: } a_0 b_4 + a_1 b_3 + a_2 b_2 + a_3 b_1 + a_4 b_0$$

$$\text{step 5: } a_0 b_5 + a_1 b_4 + a_2 b_3 + a_3 b_2 + a_4 b_1 + a_5 b_0$$

$$\text{step 6: } a_0 b_6 + a_1 b_5 + a_2 b_4 + a_3 b_3 + a_4 b_2 + a_5 b_1 + a_6 b_0$$

Definition 3. Two integers in \mathbb{Z} of bit-size less than m can be multiplied in $I(m) \in O(m \log m 2^{\log^* m})$ bit-operations.

↪ **Lazy** p -adic integers can be multiplied up to precision n in $O(n^2 I(\log p))$ bit-operations.

↪ **Zealous** p -adic integers can be multiplied up to precision n in $O(I(n \log p))$ bit-operations.

RELAXED MULTIPLICATIONS

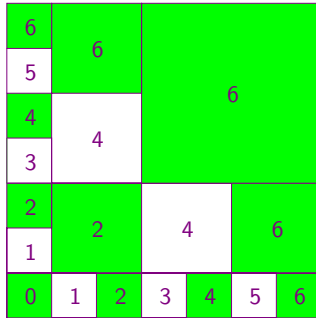


Figure 2. Relaxed multiplication

- step 0: $a_0 b_0$
- step 1: $a_0 b_1 + a_1 b_0$
- step 2: $a_0 b_2 + a_2 b_0 + (a_1 + a_2 p) (b_1 + b_2 p)$
- step 3: $a_0 b_3 + a_3 b_0$
- step 4: $a_0 b_3 + a_3 b_0$
 $+ (a_1 + a_2 p) (b_3 + b_4 p) + (a_3 + a_4 p) (b_1 + b_2 p)$
- step 5: $a_0 b_5 + a_5 b_0$
- step 6: $a_0 b_6 + a_6 b_0 + (a_1 + a_2 p) (b_5 + b_6 p)$
 $+ (a_5 + a_6 p) (b_1 + b_2 p)$
 $+ (a_3 + \dots + a_6 p^3) (b_3 + \dots + b_6 p^3)$

Proposition 4. [FISCHER, STOCKMEYER 1974], [VAN DER HOEVEN 1997],
 [BERTHOMIEU, VAN DER HOEVEN, LECERF 2011]

Let a and b be two *relaxed* p -adic integers known up to precision n , then $(a b)_0, \dots, (a b)_{n-1}$ can be computed in $R(n) = O(l(n \log p) \log n)$ bit-operations.

BLOCK REPRESENTATION

A p -adic integer $a = \sum_{n=0}^{\infty} a_n p^n$ can be seen as a p^k -adic $A = \sum_{n=0}^{\infty} A_n p^{kn}$ by letting

$$A_n = \sum_{i=0}^{k-1} a_{kn+i} p^i.$$

The product of two p^k -adic integers can be computed in precision $\frac{n}{k}$ in

- $O\left(\left(\frac{n}{k}\right)^2 \log p^k\right) \in O\left(\frac{n^2}{k} \log p\right)$ bit-operations using the **naive** algorithm;
- $O\left(\log p^k\right) = O(\log p)$ bit-operations using the **zealous** algorithm;
- $O\left(\log p^k \log \frac{n}{k}\right) = O(\log p \log \frac{n}{k}) \in R(n)$ bit-operations using the **relaxed** algorithm.

RECURSIVE p -ADIC INTEGER

Definition 5. A p -adic integer a is *recursive of order* n_0 if it is solution of an equation $a = \Phi(a)$, where the expression $\Phi(a)_n$ only depends on a_0, \dots, a_{n-1} for all $n \geq n_0$.

Example 6. Let $a \in \mathbb{Z}_p$ and $\beta \in \{1, \dots, p-1\}$. Let us define $\text{mul_rem}(\beta, a)$ and $\text{mul_quo}(\beta, a)$ by $(\text{mul_rem}(\beta, a))_n = \text{rem}(\beta a_n, p)$ and $(\text{mul_quo}(\beta, a))_n = \text{quo}(\beta a_n, p)$. So that

$$\beta a = \text{mul_rem}(\beta, a) + p \text{mul_quo}(\beta, a).$$

Let $\gamma = \beta^{-1} \bmod p$. Then, $c = a/\beta$ is recursive of order 1 and satisfies

$$c = \text{mul_rem}(\gamma, a - p \text{mul_quo}(\beta, c)), \quad c_0 = a_0 \gamma \bmod p.$$

If $a, b \in \mathbb{Z}_p$ are such that $b_0 \neq 0$, then $c = a/b \in \mathbb{Z}_p$ is recursive of order 1. It is solution of

$$c = \frac{a - (b - b_0) c}{b_0}, \quad c_0 = a_0/b_0 \bmod p.$$

$$c = \frac{a - p \left(\left(\frac{b - b_0}{p} \right) c \right)}{b_0}, \quad c_0 = a_0/b_0 \bmod p.$$

Furthermore, c can be computed up to precision n in $R(n) + O(n)$ bit-operations.

TIMINGS

n	8	16	32	64	128	256	512	1024	2048
Naive multiplication	4	7	15	35	95	300	1000	3700	14000
Relaxed multiplication	9	21	44	93	200	420	920	2000	4800
Relaxed mult. with blocks of size 32				65	180	410	900	2000	4500
GMP's extended g.c.d.	3	6	14	35	92	250	730	2200	5600
MAPLE 13	240	320	520	1200	3500	11000	38000	160000	∞
PARI/GP	0.68	1.1	2.8	8.5	28	99	360	1300	4800

Table 1. Divisions for $p = 536870923$, in microseconds.

RECURSIVE p -ADIC INTEGER

Example 7. Let $a \in \mathbb{Z}_p$ such that $a_0 \neq 0$ has a r th root b_0 modulo p , then a r th root b of a is recursive of order 1 since

$$b = \frac{a - b^r + r b_0^{r-1} b}{r b_0^{r-1}} \text{ and } b_0^r = a_0 \pmod{p}.$$

↪ Improvement of formulae found in [VAN DER HOEVEN 2002] for $\mathbb{C}[[X]]$.

```
Mmx] minus_one == -p_adic (1, 5)
```

$$4 + 4p + 4p^2 + 4p^3 + 4p^4 + 4p^5 + 4p^6 + 4p^7 + 4p^8 + 4p^9 + O(p^{10})$$

```
Mmx] i == separable_root (minus_one, 2)
```

$$2 + p + 2p^2 + p^3 + 3p^4 + 4p^5 + 2p^6 + 3p^7 + 3p^9 + O(p^{10})$$

```
Mmx] soo (n) == set_output_order (x, n); soo (1000); i^2-minus_one
```

$$O(p^{1000})$$

Proposition 8. Assume that r and p are coprime. If $a \in \mathbb{Z}_p$ and $a_0 \neq 0$ has a r th root b_0 in \mathbb{F}_p , then one can compute the first n terms of b a r th root of a in $O(\log r) R(n)$ bit-operations.

SHIFTED ALGORITHMS

↪ Whenever $y = \Phi(y)$, we need to explicit the fact that y_n is not needed to compute $(\Phi(y))_n$.

Example 9. If $\Phi(Y) = Y^3 + p$, then $\Psi: Z \mapsto p^3 \left(\frac{Z}{p}\right)^3 + p$ is a *shifted algorithm* for Φ and y , the unique fixed point of Φ such that $y_0 = 0$.

Another shifted algorithm for Φ and y is $Z \mapsto p^2 \left(\frac{Z}{p}\right)^2 Z + p$.

Proposition 10. Let $\Phi(Y)$ be a polynomial in $\mathbb{Z}_p[Y]$ and let y be a fixed point of Φ . If Ψ is a shifted algorithm for $\Phi(Y)$ and y with L^* multiplications between p -adic integers, then y can be computed at precision n in $L^* R(n) + O(n)$ bit-operations.

SIMPLE ROOT LIFTING OF DENSE UNIVARIATE POLYNOMIALS IN \mathbb{Z}_p

Proposition 11. *Let P be a polynomial in $\mathbb{Z}[Y]$ and let y_0 be a simple root of P modulo p . Then, there exists a unique $y \in \mathbb{Z}_p$ such that $y = y_0 + O(p)$ and $P(y) = 0$ and it is a fixed-point of*

$$\Phi(Y) = \frac{P'(y_0)Y - P(Y)}{P'(y_0)}.$$

Using the following algorithm, one can compute y at precision n in $(d - 1) R(n)$ bit-operations, where $d = \deg P$.

Algorithm 1

Input. $P \in \mathbb{Z}[Y]$ with a simple root y_0 in \mathbb{F}_p .

Output. A shifted algorithm Ψ associated to Φ and y_0 .

1. Compute $Q(Y)$ the quotient of $P(Y)$ by $(Y - y_0)^2$.
2. Let $\text{sq}(Z): Z \mapsto \left(\frac{Z - y_0}{p}\right)^2$.
3. **Return** the shifted algorithm

$$\Psi: Z \mapsto \frac{-P(y_0) + P'(y_0)y_0 - p^2(Q(Z) \cdot \text{sq}(Z))}{P'(y_0)}.$$

TIMINGS

n	4	16	64	256	1024	2048	4096	2^{14}	2^{16}
Naive multiplication	0.0079	0.052	0.29	2.9	39	152	600	9500	150000
Naive mult. with blocks of size 32			0.32	0.60	2.9	8.9	31	440	6700
Naive mult. with blocks of size 1024						20	27	120	1300
Relaxed multiplication	0.21	0.13	0.65	2.9	14	31	71	400	2400
Relaxed mult. with blocks of size 32			0.33	0.73	4.1	11	32	240	1700
Relaxed mult. with blocks of size 1024						20	30	170	1400
Newton	0.0090	0.023	0.079	0.52	4.1	11	29	170	870

Table 2. Solving a polynomial of dense size 8 with $p = 536871001$, in milliseconds.

n	4	16	64	256	1024	2048	4096	2^{14}	2^{16}
Naive multiplication	0.086	0.71	4.4	46	640	2500	9800	160000	∞
Naive mult. with blocks of size 32			100	110	140	240	610	8000	120000
Naive mult. with blocks of size 1024						12000	13000	14000	35000
Relaxed multiplication	0.25	2.3	12	54	250	560	1300	7200	42000
Relaxed mult. with blocks of size 32			110	110	160	270	600	4200	30000
Relaxed mult. with blocks of size 1024						12000	13000	15000	34000
Newton	0.21	0.89	8.0	86	720	2000	5300	30000	140000

Table 3. Solving a polynomial of dense size 128 with $p = 536871001$, in milliseconds.

SIMPLE ROOT LIFTING OF S.L.P. UNIVARIATE POLYNOMIALS IN \mathbb{Z}_p

For a polynomial $P(Y)$, we define polynomials $T_P(Y) = P(y_0) + P'(y_0)(Y - y_0)$ and $E_P(Y) = P(Y) - T_P(Y)$.

Proposition 12. *If P is given as a straight-line program (s.l.p.) with L^* multiplications \cdot , we define recursively a vector $\tau \in \mathbb{Z}^2$ and a s.l.p. ε . Initially, $\varepsilon^0 := 0$ and $\tau^0 := (y_0, 1)$, then if the i th instruction Γ_i is*

- $\Gamma_i = (a^c; \cdot)$, $\varepsilon^i := 0$, $\tau^i := (a, 0)$;
- $\Gamma_i = (a \times \cdot; u)$, $\varepsilon^i := a \varepsilon^u$, $\tau^i := a \tau^u$;
- $\Gamma_i = (\pm; u, v)$, $\varepsilon^i = \varepsilon^u \pm \varepsilon^v$, $\tau^i := \tau^u \pm \tau^v$;
- $\Gamma_i = (\cdot; u, v)$, such that $\tau^u = (a, c)$ and $\tau^v = (b, d)$, then $\tau^i := (a b, a d + b c)$ and

$$\varepsilon^i := \varepsilon^u \cdot \varepsilon^v + p \left(\left(\frac{c \varepsilon^v + d \varepsilon^u}{p} \right) \cdot (Z - y_0) \right) + (a \varepsilon^v + b \varepsilon^u) + p^2 \left((c d) \left(\frac{Z - y_0}{p} \right)^2 \right).$$

If P has k instructions, then $\varepsilon_P := \varepsilon^k$ is a shifted algorithm for E_P and y_0 with $2 L^ + 1$ multiplications. Moreover, τ^k is the vector of coefficients of T_P in the basis $(1, Y - y_0)$.*

SIMPLE ROOT LIFTING OF S.L.P. UNIVARIATE POLYNOMIALS IN \mathbb{Z}_p

Proposition 13. Let $P(Y) \in \mathbb{Z}_p[Y]$ be a univariate polynomial given as a s.l.p. with L^* multiplications between p -adic integers. Let y_0 be a simple root of P in \mathbb{F}_p . Then, the following algorithm:

$$\Psi: Z \mapsto \frac{-P(y_0) + P'(y_0) y_0 - \varepsilon_P(Z)}{P'(y_0)}$$

is a shifted algorithm associated to Φ and y_0 whose multiplicative complexity is $2L^* + 1$.

Theorem 14. The root $y \in \mathbb{Z}_p$ of P can be computed at precision n in $(2L^* + 1)R(n) + O(n)$ bit-operations.

REGULAR ROOT LIFTING OF MULTIVARIATE LINEAR SYSTEMS IN \mathbb{Z}_p

↪ How to invert a matrix $B \in \mathcal{M}_r(\{0, \dots, p-1\})$ in $\mathcal{M}_r(\mathbb{Z}_p)$?

Definition 15. Operators Mul_rem and Mul_quo from $\mathcal{M}_r(\{0, \dots, p-1\}) \times \mathcal{M}_{r \times s}(\mathbb{Z}_p)$ to $\mathcal{M}_r(\mathbb{Z}_p)$ are defined by

$$\begin{aligned} (\text{Mul_rem}(B, A))_n &= \text{rem}(B A_n, p); \\ (\text{Mul_quo}(B, A))_n &= \text{quo}(B A_n, p). \end{aligned}$$

So that $B A = \text{Mul_rem}(B, A) + p \text{Mul_quo}(B, A)$.

Proposition 16. Let us denote $\text{MM}(r, s)$ the number of operations in the ground ring to multiply a square matrix of size r and a matrix of size $r \times s$, then $\text{MM}(r, s) \in O(r^2 s^{\omega-2})$ if $r \geq s$, and $\text{MM}(r, s) \in O(r^{\omega-1} s)$ otherwise.

Let $A \in \mathcal{M}_{r \times s}(\mathbb{Z}_p)$ and $B \in \mathcal{M}_r(\{0, \dots, p-1\})$ invertible modulo p with $\Gamma = B^{-1} \bmod p$. Then, $C = B^{-1} A$ is recursive of order 1 and satisfies

$$C = \text{Mul_rem}(\Gamma, A - p \text{Mul_quo}(B, C)), \quad C_0 = \Gamma A_0 \bmod p.$$

REGULAR ROOT LIFTING OF MULTIVARIATE LINEAR SYSTEMS IN \mathbb{Z}_p

Proposition 17. *Let $A \in \mathcal{M}_{r \times s}(\mathbb{Z}_p)$ and $B \in \mathcal{M}_r(\mathbb{Z}_p)$ such that B_0 is invertible modulo p with $\Gamma = B_0^{-1} \bmod p$. Then, $C = B^{-1} A$ is recursive of order 1 and satisfies*

$$C = B_0^{-1} \left(A - p \left(\frac{B - B_0}{p} \cdot C \right) \right), \quad C_0 = \Gamma A_0 \bmod p.$$

Thus, C can be computed up to precision n in $\text{MM}(r, s) R(n) + O(n)$ bit-operations.

n	4	16	64	256	1024	4096	2^{14}	2^{16}
Newton	0.097	0.22	0.89	6.8	59	490	3400	20000
MMX	0.15	0.61	3.1	8.1	38	335	1600	14000
Variant	Naive	Naive	Naive	Naive 32	Naive 32	Naive 32	Naive 1024	Naive 1024

Table 4. Solving a linear system of size $r = 8$ with $p = 536871001$, in milliseconds.

n	4	16	64	256	1024
Newton	930	2600	14000	140000	1300000
MMX	3600	18000	53000	150000	1000000
Variant	Naive	Naive	Naive	Naive 32	Naive 32

Table 5. Solving a linear system of size $r = 128$ with $p = 536871001$, in milliseconds.

TIMINGS

Let us set $q = p^{2^j}$ where $p = 536871001$. We solve a linear system $BC = A$ in \mathbb{Q} , with coefficients of A and B in $\{0, \dots, q - 1\}$ using the rational reconstruction from \mathbb{Z}_p .

j	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
LINBOX	1.0	1.2	1.4	2.0	3.6	8.7	25	85	310	1200	4700	19000	77000	310000	∞
MMX	0.10	0.14	0.24	0.43	0.58	0.96	2.1	5.3	14	34	90	250	490	1100	3100

Table 6. Solving a system of size 4, in milliseconds.

j	0	1	2	3	4	5	6	7	8	9	10
LINBOX	2.3	3.6	7.0	16	40	120	410	1500	5700	23000	91000
MMX	2.9	5.6	13	20	30	56	140	380	1000	2800	7400

Table 7. Solving a system of size 16, in milliseconds.

j	0	1	2	3	4	5	6	7	8	9	10
LINBOX	5.9	11	25	61	170	540	1900	7000	27000	110000	480000
MMX	24	54	150	200	360	780	2000	5500	14000	37000	92000

Table 8. Solving a system of size 32, in milliseconds.

REGULAR ROOT LIFTING OF DENSE MULTIVARIATE ALGEBRAIC SYSTEMS IN \mathbb{Z}_p

Proposition 18. *Let \mathbf{P} be an algebraic system in $\mathbb{Z}[\mathbf{Y}]^r$, where $\mathbf{Y} = (Y_1, \dots, Y_r)$ and let \mathbf{y}_0 be a regular root of \mathbf{P} modulo p . Then, there exists a unique $\mathbf{y} \in \mathbb{Z}_p^r$ such that $\mathbf{y} = \mathbf{y}_0 + O(p)$ and $\mathbf{P}(\mathbf{y}) = 0$ and it is a fixed-point of*

$$\Phi(\mathbf{Y}) = d \mathbf{P}_{\mathbf{y}_0}^{-1}(d \mathbf{P}_{\mathbf{y}_0}(\mathbf{Y}) - \mathbf{P}(\mathbf{Y})).$$

Using the following algorithm, one can compute \mathbf{y} at precision n in $r d^r R(n)$ bit-operations, where $d = \deg \mathbf{P}$.

REGULAR ROOT LIFTING OF DENSE MULTIVARIATE ALGEBRAIC SYSTEMS IN \mathbb{Z}_p

For j, k such that $1 \leq j \leq k \leq r$, let $Q^{(j,k)}$ be algebraic systems such that

$$P(\mathbf{Y}) = P(\mathbf{y}_0) + dP(\mathbf{y}_0)(\mathbf{Y}) + \sum_{1 \leq j \leq k \leq r} Q^{(j,k)}(\mathbf{Y}) (Y_j - y_{j,0}) (Y_k - y_{k,0}).$$

Algorithm 2

Input. $P \in \mathbb{Z}[\mathbf{Y}]^r$ with a regular root \mathbf{y}_0 in \mathbb{F}_p^r .

Output. A shifted algorithm Ψ associated to Φ and \mathbf{y}_0 .

1. For $1 \leq j \leq k \leq r$, compute $Q^{(j,k)}(\mathbf{Y})$ from $P(\mathbf{Y})$.
2. For $1 \leq j \leq k \leq r$, let $\text{pr}_{j,k}(\mathbf{Z}): \mathbf{Z} \mapsto \left(\frac{Z_j - y_{j,0}}{p} \right) \left(\frac{Z_k - y_{k,0}}{p} \right)$.
3. **Return** the shifted algorithm

$$\Psi: \mathbf{Z} \mapsto dP_{\mathbf{y}_0}^{-1} \left(-P(\mathbf{y}_0) + dP_{\mathbf{y}_0}(\mathbf{y}_0) - p^2 \left(\sum_{1 \leq j \leq k \leq r} Q^{(j,k)}(\mathbf{Z}) \cdot \text{pr}_{j,k}(\mathbf{Z}) \right) \right).$$

REGULAR ROOT LIFTING OF S.L.P. MULTIVARIATE ALGEBRAIC SYSTEMS IN \mathbb{Z}_p

For an algebraic system $P(\mathbf{Y})$, we define algebraic systems $T_P(\mathbf{Y}) = P(\mathbf{y}_0) + d P_{\mathbf{y}_0}(\mathbf{Y} - \mathbf{y}_0)$ and $E_P(\mathbf{Y}) = P(\mathbf{Y}) - T_P(\mathbf{Y})$.

Proposition 19. *If P is given as a s.l.p. with L^* multiplications \cdot , we define recursively vectors $\tau_j \in \mathbb{Z}^{r+1}$ and s.l.p.'s ϵ_j for $1 \leq j \leq r$. Initially, $\epsilon_j^{-i+r} := 0$ and $\tau_j^{-i+r} := (y_{i,0}, 0, \dots, 0, 1, 0, \dots, 0)$ with 1 at index $i+1$, then we define recursively ϵ_j^i and τ_j^i as before.*

Let $\tau_j^u = (a_0, a_1, \dots, a_r)$ and $\tau_j^v = (b_0, b_1, \dots, b_r)$. If $\Gamma_i(\cdot, u, v)$, then

$$\begin{aligned} \tau_j^i &= (a_0 b_0, a_0 b_1 + a_1 b_0, \dots, a_0 b_r + a_r b_0) \\ \epsilon_j^i &= \epsilon_j^u \cdot \epsilon_j^v + p \left(\left(\sum_{\ell=1}^r a_\ell (Z_\ell - y_{0,\ell}) \right) \cdot \frac{\epsilon_j^v}{p} + \left(\sum_{\ell=1}^r b_\ell (Z_\ell - y_{0,\ell}) \right) \cdot \frac{\epsilon_j^u}{p} \right) \\ &\quad + p^2 \left(\sum_{1 \leq \ell_1, \ell_2 \leq r} a_{\ell_1} b_{\ell_2} \left(\frac{Z_{\ell_1} - y_{0,\ell_1}}{p} \cdot \frac{Z_{\ell_2} - y_{0,\ell_2}}{p} \right) \right). \end{aligned}$$

If each P_j has k_j instructions, we let $\tau_P = (\tau_1^{k_1}, \dots, \tau_r^{k_r})$ and $\epsilon_P = (\epsilon_1^{k_1}, \dots, \epsilon_r^{k_r})$. Furthermore, ϵ_P is a shifted algorithm for E_P and \mathbf{y}_0 with $3L^* + \frac{r(r+1)}{2}$ multiplications. Moreover, $\tau_j^{k_j}$ is the vector of coefficients of T_{P_j} in the basis $(1, Y_1 - y_{0,1}, \dots, Y_r - y_{0,r})$.

REGULAR ROOT LIFTING OF S.L.P. MULTIVARIATE ALGEBRAIC SYSTEMS IN \mathbb{Z}_p

Proposition 20. Let $\mathbf{P}(\mathbf{Y}) \in \mathbb{Z}_p[\mathbf{Y}]^r$ be a multivariate algebraic system given as a s.l.p. with L^* multiplications between p -adic integers. Let \mathbf{y}_0 be a regular root of \mathbf{P} in \mathbb{F}_p^r . Then, the following algorithm:

$$\Psi: \mathbf{Z} \mapsto d \mathbf{P}_{\mathbf{y}_0}^{-1}(-\mathbf{P}(\mathbf{y}_0) + d \mathbf{P}_{\mathbf{y}_0}(\mathbf{y}_0) - \varepsilon_{\mathbf{P}}(\mathbf{Z}))$$

is a shifted algorithm associated to Φ and \mathbf{y}_0 whose multiplicative complexity is $3L^* + \frac{r(r+1)}{2}$.

Theorem 21. The root $\mathbf{y} \in \mathbb{Z}_p^r$ of \mathbf{P} can be computed at precision n in $\left(3L^* + \frac{r(r+1)}{2}\right) R(n) + O(n)$ bit-operations.

Thank you
for your attention!