

Patterns in Trees

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Outline

- Present assumptions and basic techniques.
- Define patterns.
- Find representations as combinatorial objects.
- Convert to corresponding generating functions.
- Compute asymptotics.

1. Basics

Labelled universe

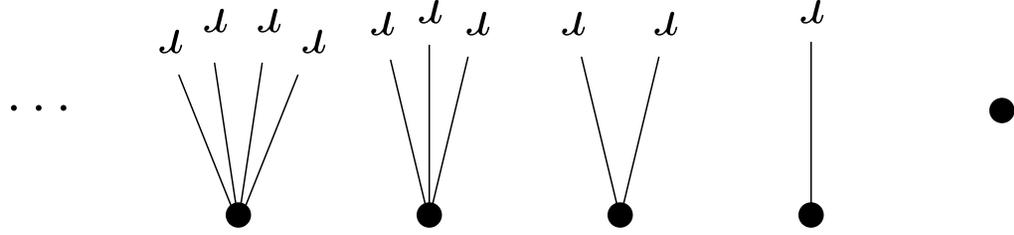
Counting of combinatorial structures by exponential generating functions

$$\sum d \frac{u^d}{d!} = (z)$$

First model: All trees of size n have equal probability.

Rooted Trees

Construction (rooted):



Tree function:

$$z^d = z + z^d + \frac{z^d}{2} + \frac{z^d}{3} + \dots$$

Explicit number of rooted trees of size n via e.g. Lagrange in-version formula

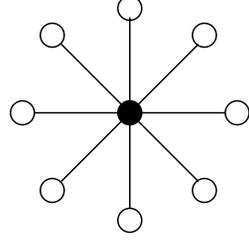
$$d^n = n^{d-1}$$

Bivariate Generating Functions

Mark special properties with a second variable u

E.g.: Nodes with particular degree $k + 1$

$$d = d e^{uz} - \frac{uz}{d} + n \frac{uz}{d} + (n-1) \frac{uz}{d}$$



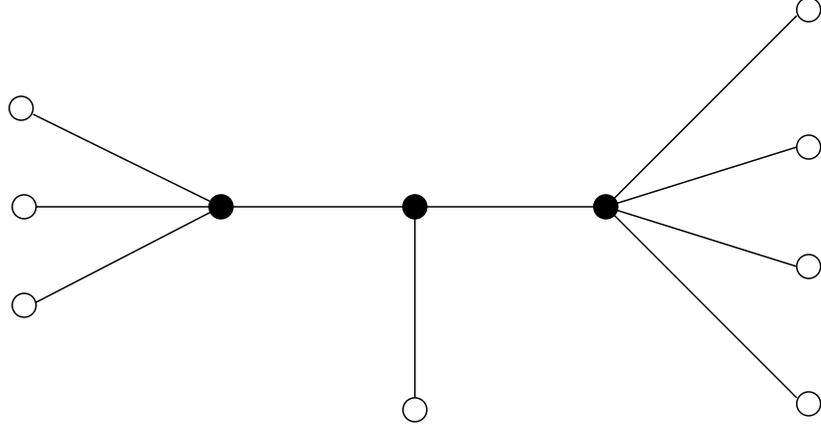
Possible to find limit distribution and compute parameters. In this case [Drmotá and Gittenberger 1997]: asymptotically Gaussian with mean uzn and variance $\frac{uzn}{d}$, where $m_k = \frac{uz}{d}$ und $\sigma_k^2 = \frac{uz}{d} + \frac{uz(1-k)z}{1+(k-2)z} + \frac{uz(1-k)z}{1}$

2. Patterns

What is a pattern?

In our case, connected sub-tree M .

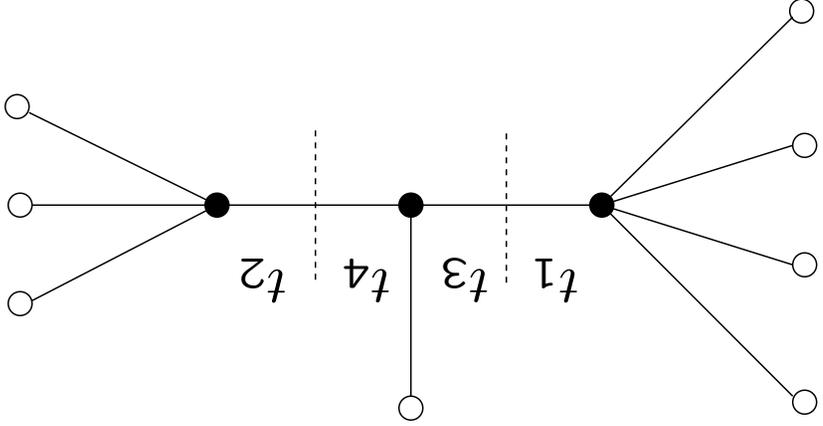
Easy example:



How to Mark a Pattern?

More difficult than with single nodes.

Split in parts:



Aim: Describe patterns by generating functions for each part
→ system of functional equations.

$$\begin{aligned}
 & a_1(x, n) = \sum_{j=1}^L a_j(x, n) \\
 & a_2(x, n) = P_1(a_1(x, n), \dots, a_L(x, n)) \cdot x \\
 & \vdots \\
 & a_L(x, n) = P_{L-1}(a_1(x, n), \dots, a_{L-1}(x, n)) \cdot x - \sum_{j=1}^{L-1} a_j(x, n)
 \end{aligned}
 \tag{1}$$

and polynomials $P_j(y_1, \dots, y_L, n)$ ($1 \leq j \leq L-1$) with non-negative coefficients such that

$$d(x, n) = \sum_{j=1}^L a_j(x, n)$$

Let \mathcal{M} be a pattern. Then there exist L auxiliary functions $a_j(x, n)$ ($1 \leq j \leq L$) with

Proposition (Planted Rooted Trees)

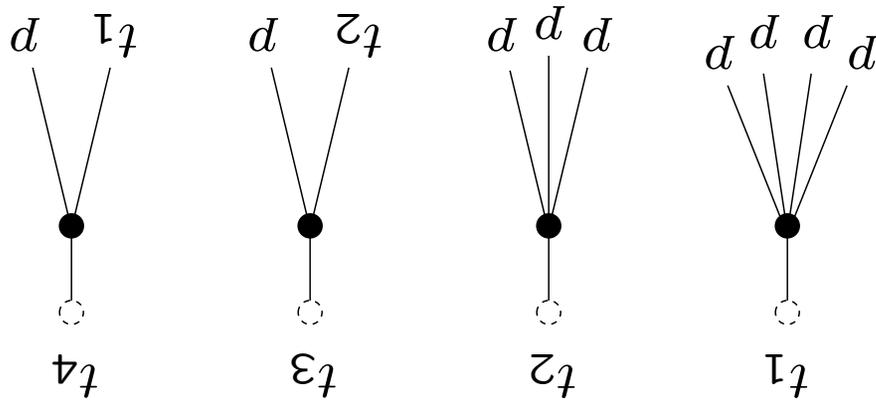
Notation to Describe Patterns

◦ is a (planted) root node, \times the Cartesian product, \cap the intersection, \cup the union, and $\dot{\cup}$ the disjoint union.

\times binds stronger than either of \cap , \cup , and $\dot{\cup}$.

Note: no immediate one-to-one correspondence to the generating functions (relative probabilities, n).

$$\begin{aligned}
 d \times \mathbb{1}t \times \{\circ\} &= t_4 \\
 d \times \mathbb{2}t \times \{\circ\} &= t_3 \\
 d \times d \times d \times \{\circ\} &= t_2 \\
 d \times d \times d \times d \times \{\circ\} &= t_1
 \end{aligned}$$



3. Convert to Functions

- Standardise: no duplicate descriptions of the same structure
- Find coefficients
- Sprinkle with u

Standard Form

Each tree a_j represented as disjoint union of trees of the kind

$$(2) \quad \{ \circ \} \times a_{l_1} \times \dots \times a_{l_p},$$

($d =$ degree of the root of a_j).

Standardising the Functions

Build intersections (symbolically):

$$\begin{aligned}
 x_1 &= \{o\} \times x_{1,1} \times \dots \times x_{1,l} \\
 x_2 &= \{o\} \times x_{2,1} \times \dots \times x_{2,l} \\
 &\quad \bigcap_{\substack{\{l', \dots, 1\} = \{l_1, \dots, l_n\} \\ \{l', \dots, 1\} = \{m_1, \dots, m_l\}}} \\
 x_1 \cup x_2 &= (x_{1,1} \cup x_{2,1}) \times \dots \times (x_{1,l} \cup x_{2,l})
 \end{aligned}$$

Intersection Example

$$\begin{aligned}t_1 &= \{o\} \times d \times d \times d \times d, \\t_2 &= \{o\} \times d \times d \times d, \\t_3 &= \{o\} \times d \times d, \\t_4 &= \{o\} \times d.\end{aligned}$$

Only one non-empty intersection:

$$\begin{aligned}t_3 \cap t_4 &= \{o\} \times (t_1 \cap t_2) \times d \cup \{o\} \times t_1 \times t_2 = \\&= \{o\} \times t_1 \times t_2.\end{aligned}$$

Coefficients

$A_{j,l_1,\dots,l_T,k} :=$ number of possible configurations of type (2)
(l_i sub-trees of type a_i , k new occurrences of \mathcal{M})

Coefficients are computed by simple combinatorics (k is implicitly given by l_i).

Resulting Functions

$$P_j^j(y_1, \dots, y_L, n) = \sum_{l_1, \dots, l_T \geq 0} \frac{A_{j, l_1, \dots, l_T, k}^{j, l_1, \dots, l_T, i}}{y_1^{l_1} \dots y_T^{l_T} n^k}, \quad 1 \leq j \leq L - 1$$

$$P_L^L(y_1, \dots, y_L) = e^{y_1 + \dots + y_L} - \sum_{j=1}^{L-1} P_j^j(y_1, \dots, y_L, 1).$$

$$a_j^j(x, n) = x \cdot P_j^j(a_1(x, n), \dots, a_L(x, n), n).$$

→ proposed structure of the system of functional equations (1).

How to Find $k = k(l_1, \dots, l_T)$

New patterns occur when all necessary sub-trees are attached to a node of proper degree.

In example, three cases:

1. Node of degree three with a t_1 and t_2 .
2. Node of degree four with a t_4 attached. Each t_4 produces another pattern.
3. Node of degree five with a t_3 attached. Each t_3 produces another pattern.

Coefficients in Example

$$P_1 = y_5(y_1 + y_2 + y_3 + y_6) + \frac{1}{2}iy_5^2,$$

$$P_2 = y_4(y_1 + y_2 + y_3 + y_6) + \frac{1}{2}iy_4^2,$$

$$P_3 = uy_4y_5,$$

$$P_4 = \frac{4i}{(uy_1 + y_2 + uy_3 + y_4 + y_5 + y_6)^4},$$

$$P_5 = \frac{3i}{(y_1 + uy_2 + uy_3 + y_4 + y_5 + y_6)^3}$$

Coefficients in Example (cont'd)

$$a_1(x, n) = a_1 + a_2 + a_3 + a_6 + x \frac{1}{2} a_5,$$

$$a_2(x, n) = a_2 + a_3 + a_4 + a_6 + x \frac{1}{2} a_4,$$

$$a_3(x, n) = a_3 + x a_4 a_5,$$

$$a_4(x, n) = \frac{4!}{(a_1 + a_2 + a_3 + a_4 + a_5 + a_6)^4} x,$$

$$a_5(x, n) = \frac{3!}{(a_1 + a_2 + a_3 + a_4 + a_5 + a_6)^3} x,$$

$$a_6(x, n) = x + \sum_{i=1}^6 a_i x + \frac{2!}{(a_1 + a_2 + a_3 + a_6)^2} x +$$

$$+ \sum_{i=1}^6 \frac{1}{a_i} \sum_{j=1}^i a_j \cdot$$

Strong Connectivity

a_6 depends on itself and all others (last term).

Each a_i depends on a_6 either directly, or through a chain to a leaf (see pattern).

Proposition (Rooted Trees)

There exists an analytic function

$$G(x, n, a_1, \dots, a_T)$$

with non-negative Taylor coefficients such that

$$r(x, n) = G(x, n, a_1, \dots, a_T) \cdot$$

where the a_i were defined earlier.

Counting Patterns in Rooted Trees

For the example:

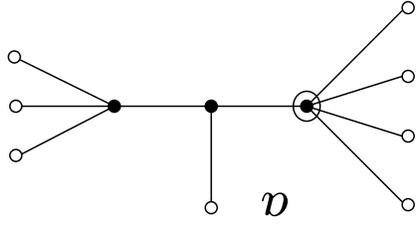
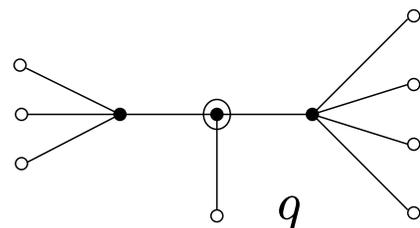
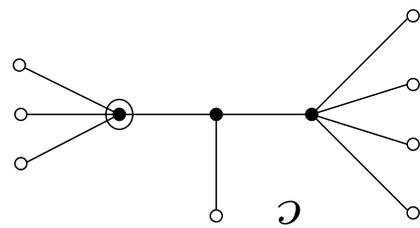
$$r_0 := x e^d - \frac{5i}{x d^5} - \frac{4i}{x d^4} - \frac{3i}{x d^3}.$$

("uninteresting" sub-trees)

Marks in sub-trees already counted correctly, only have to distribute marks for newly appearing patterns.

Newly Appearing Patterns

$$r = r(x, n) = r_0 + x \sum_{\substack{e_i \geq 0 \\ e_i = 5}} n^{e_1 + e_3} \prod_{e_j} a_j^{e_j} + \frac{\prod_{e_j} a_j^{e_j}}{\prod_{e_j} a_j^{e_j}} + x \sum_{\substack{e_i \geq 0 \\ e_i = 4}} n^{e_2 + e_3} \prod_{e_j} a_j^{e_j} + x \sum_{\substack{e_i \geq 0 \\ e_i = 3}} n^{e_4 e_5} \prod_{e_j} a_j^{e_j} + x \sum_{\substack{e_i \geq 0 \\ e_i = 2}} n^{e_2 + e_3} \prod_{e_j} a_j^{e_j}$$



Unrooted Trees

$$t_{n,m} = r_{n,m}/n$$

4. Asymptotics

Use Drmota's Theorem on systems of functional equations. *

Paraphrased: Under certain conditions for the system of equations, the coefficients asymptotically follow a Gaussian distribution with mean and variance asymptotically proportional to n .

Often the difficult part:

Finding the singularity

*M. Drmota, *Systems of Functional Equations. Random Structures and Algorithms* 10, 103-124, 1997.

For Our Case

Singularity known:

$$\frac{1}{e}$$

To find: left eigenvector (for the eigenvalue one) of the derivative of the functional matrix with respect to the functions

Application of theorem then gives expectation for examples as

$$\frac{384e - 19}{12e(576e^3 + 24e^2 - 25)} = 0.0026803\dots$$

Possible Future Extensions

- Different kind of trees or tree distributions
- Logical terms using \forall , \exists and \neg describing more general patterns.
- Does a 0-1-law hold?