

# On Buffon Machines & Numbers

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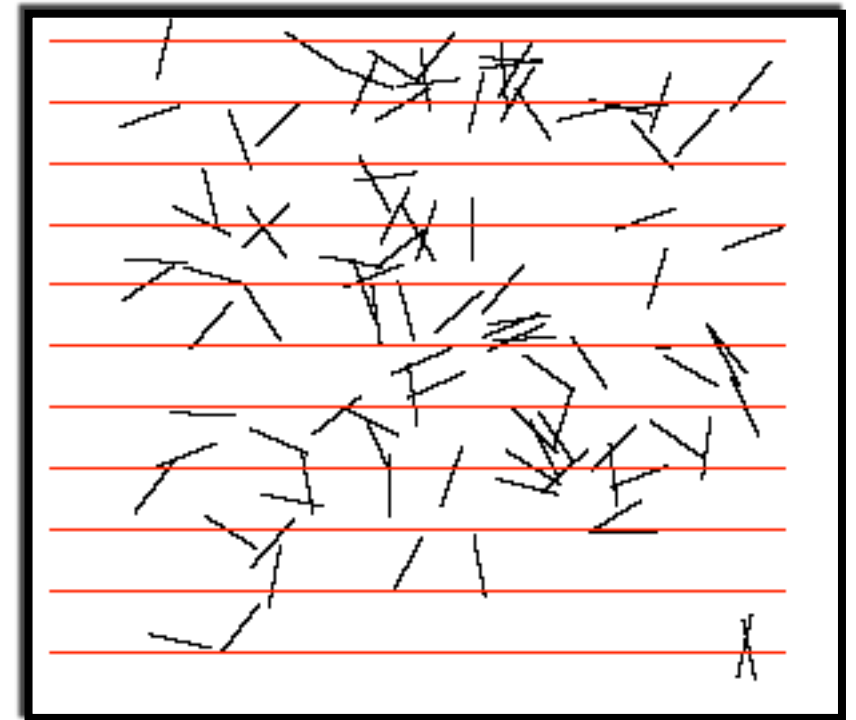


**1733:** Countess Buffon drops her knitting kit on the floor.

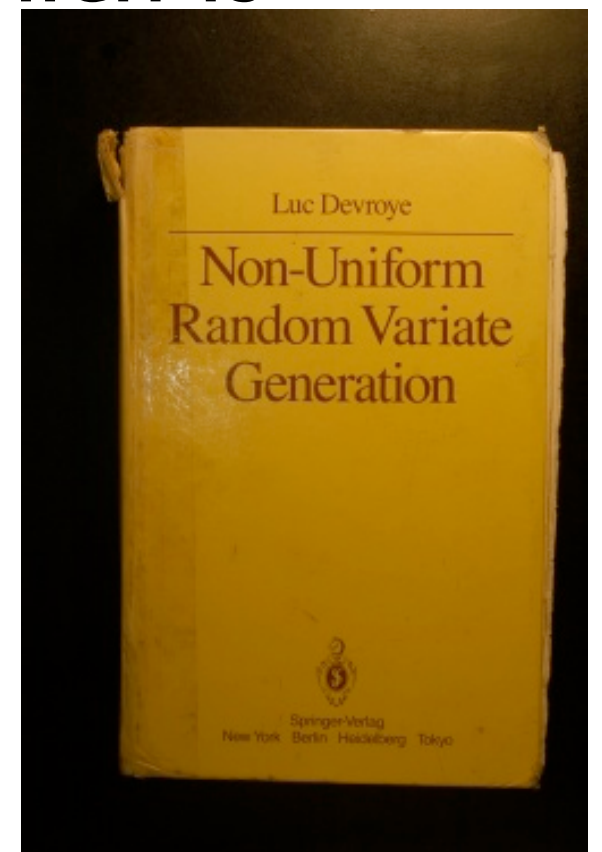
Count Buffon picks it up and notices that about 63% of the needles intersect a line on the floor.

***Oh-Oh! 0.6366 is almost  $2/\pi$  (!)...***





- A large body of literature on **real-number simulations**, starting with **von Neumann, Ulam, Metropolis,...**
- **Luc Devroye's** monumental synthesis, which is available on the web:  
@ <http://cg.scs.carleton.ca/~luc/>





*What to do if you travel and don't want to carry  
floor planks and knitting needles?*

***Assume you have a coin!***

**Insist on PERFECT  
simulations!**



- **Assume you have a coin.**  
**+ Insist on perfect simulations.**



- The problem is trivial!!!!!!



*Everything that is computable can be simulated.*

+

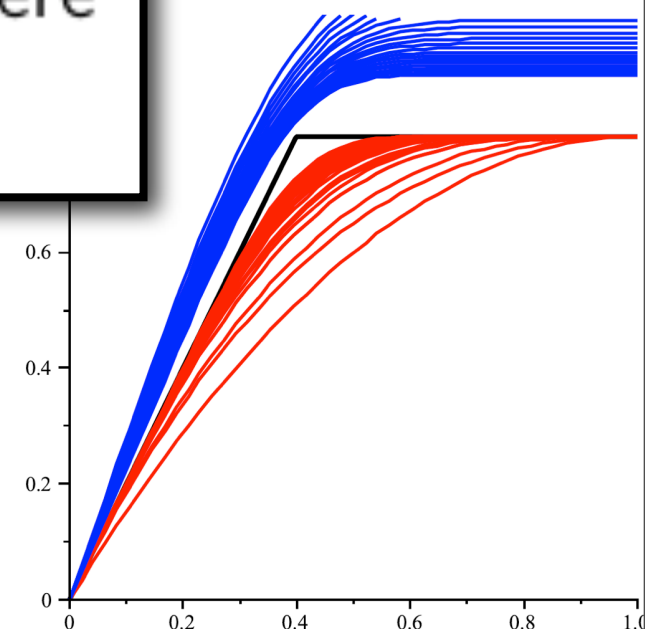
- Numbers & functions:

approximate  $\alpha$  with  $u_n^+ < \alpha < v_n$ , where  $u_n, v_n \in \mathbb{Q}$ .

approximate  $\alpha(x)$  with  $u_n(x) < \alpha(x) < v_n(x)$ , where  $u_n(x), v_n(x) \in \mathbb{Q}[x]$ .

$1/\pi$

$\frac{1}{3}$	$\frac{7}{22}$	$\frac{106}{333}$	$\frac{113}{355}$	$\frac{33102}{103993}$	$\frac{33215}{104348}$
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# 1. The framework





$\{0, 1\}$

- A *Buffon machine* is a machine or program that has access to a pure source of **perfect coin flips** and **outputs  $\{0, 1\}$ -values**, or, in some cases, **integers**.
- It **may not involve multi-precision arithmetics**, only basic probabilistic processes, **be simple(!)** and **efficient(!)**.
- Buffon machines have no permanent memory  
 $\Rightarrow$  *they can only produce i.i.d random variables; typically, Bernoulli.*

**$\Gamma B(p)$**



→ {0,1}

- Can you do such numbers as

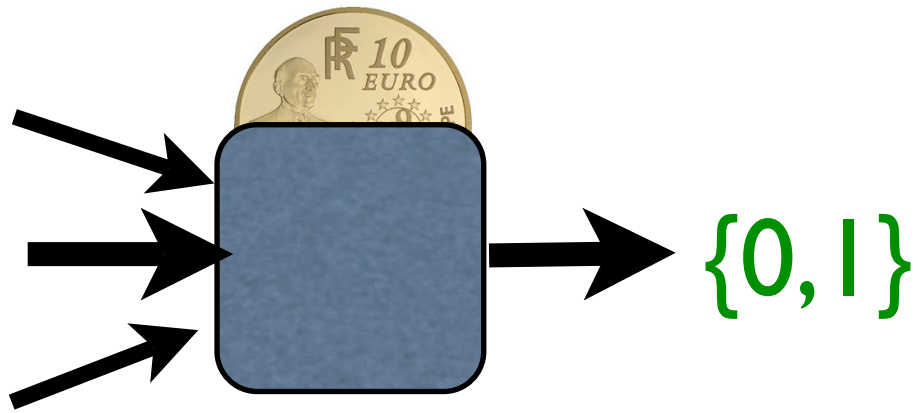
$$1/\sqrt{2}, \quad e^{-1}, \quad \log 2, \quad \frac{1}{\pi}, \quad \pi - 3, \quad \frac{1}{e-1}, \quad ???$$

with only basic coin flips and no arithmetics.



- Simulation: expected # flips is finite.  
Strong simulation: + has exponential tails.





- A Buffon machine may also *call black boxes* sampling from Bernoulli distributions of *unknown parameters*.
- A machine computes  $\varphi(p)$ , if given a machine  $\Gamma B(p)$  for  $\text{Bern}(p)$  [ $p$  unknown!] as subroutine, its output is a  $\text{Bern}(\varphi(p))$ .
- In this way *Buffon machines can be composed* from simpler ones...



- **Meta-theorem:** You can do, *constructively, simply and efficiently:*

- *All rational numbers and functions in  $(0,1)$*
- *All positive algebraic functions (context-free)*
- *Closure under half-sum, product, composition*
- *Exponentials, logarithms; polylogs; trig functions*
- *Closure under integration; inverse trigs*
- *Hypergeometrics of “binomial type”*
- *+ Poisson and logarithmic-series generators*



- We shall see nine ways to get  $\pi$ , some with 5 coin flips on average, with typically about a dozen lines of code...





- Builds on ideas of  
**von Neumann, Knuth-Yao**
- Encapsulates constructions by  
**Wästlund, Nacu, Peres, Mossel**
- Develops new constructions:  
**VN-generator, integration; Poisson & logarithmic distributions.**



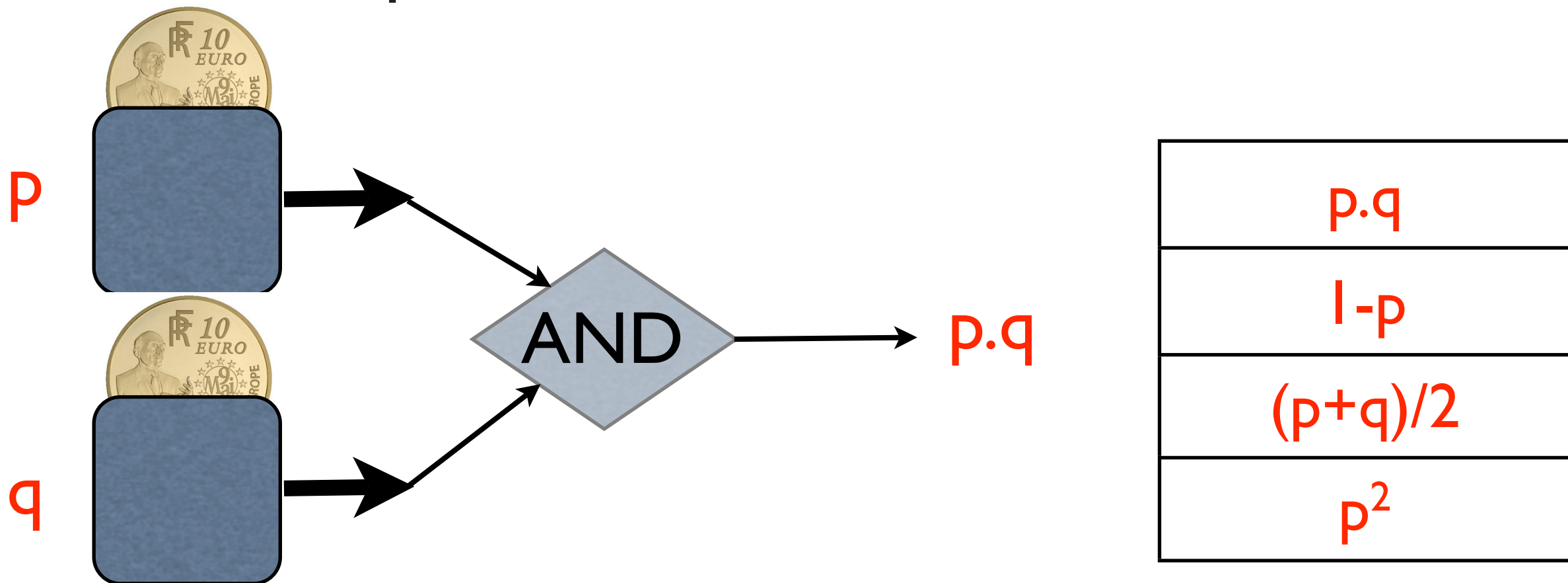
## 2. Basic construction rules



- Decision trees and loopless programs**

Do Bernoulli of param.  $3/8, 5/8$ ; *dyadic rationals*

“Compute” *Boolean combinations*



Name	realization	function
Conjunction ( $P \wedge Q$ )	if $P() = 1$ then return( $Q()$ ) else return(0)	$p \wedge q = p \cdot q$
Disjunction ( $P \vee Q$ )	if $P() = 0$ then return( $Q()$ ) else return(1)	$p \vee q = p + q - pq$
Complementation ( $\neg P$ )	if $P() = 0$ then return(1) else return(0)	$1 - p$
Squaring	$(P \wedge P)$	$p^2$
Conditional ( $P \rightarrow Q   R$ )	if $R() = 1$ then return( $P()$ ) else return( $Q()$ )	$rp + (1 - r)q$

# ● Finite graphs and Markov chains

- To do a  $\Gamma B(3/7)$ , flip three times; in 3 cases, return(1); in 4 cases return(0); otherwise repeat.

Can do all rational  $p$

- From a  $\Gamma B(p)$ ; repeatedly try till 1 is observed. If number of trials is even, then return(1).

Computes  $1/(1+p) = (1-p)[1+p^2+p^4+ \dots]$

- Mossel, Nacu, Peres, Wästlund:

**Theorem 1** ([21, 22, 27]). (i) Any polynomial  $f(x)$  with rational coefficients that maps  $(0,1)$  into  $(0,1)$  is strongly realizable by a finite graph. (ii) Any rational function  $f(x)$  with rational coefficients that maps  $(0,1)$  into  $(0,1)$  is strongly realizable by a finite graph.

Also: *do a geometric  $\Gamma G(p)$  from a Bernoulli  $\Gamma B(p)$*



### 3. The von Neumann schema



- Choose a class of **permutations** with  $P_n$  the number of those of size  $n$ .

$\Gamma\text{VN}[\mathcal{P}](\lambda) := \{ \text{do } \{$   
 $\quad N := \Gamma G(\lambda);$   
 $\quad \text{let } \mathbf{U} := (U_1, \dots, U_N) \text{ be a vector of } [0, 1]\text{-uniform variables.}$   
 $\quad \text{set } \tau := \text{trie}(\mathbf{U}); \text{ let } \sigma := \text{type}(\mathbf{U});$   
 $\quad \text{if } \sigma \in \mathcal{P}_N \text{ then return}(N) \} \}.$

geometric

- Probability of success** with  $N=n$  is

$$\frac{(1 - \lambda)P_n\lambda^n/n!}{(1 - \lambda)\sum_n P_n\lambda^n/n!} = \frac{1}{P(\lambda)} \frac{P_n\lambda_n}{n!}.$$

- Thus, get **Poisson and logarithmic distributions**

<i>permutations</i> ( $\mathcal{P}$ ):	all ( $\mathcal{Q}$ )	sorted ( $\mathcal{R}$ )	cyclic ( $\mathcal{S}$ )
<i>distribution:</i>	$(1 - \lambda)\lambda^n$ geometric	$e^{-\lambda}\frac{\lambda^n}{n!}$ Poisson	$\frac{1}{L}\frac{\lambda^n}{n}, \quad L := \log(1 - \lambda)^{-1}$ logarithmic.



- For **VN schema**, *path-length of tries* determines # coin flips.

PGF:

$$h_n(q) = \frac{1}{1 - q^n 2^{1-n}} \sum_{k=1}^{n-1} \frac{1}{2^n} \binom{n}{k} h_k(q) h_{n-k}(q).$$

**Proposition 1.** (i) Given a class  $\mathcal{P}$  of permutations and a parameter  $\lambda \in (0, 1)$ , the von Neumann schema  $\Gamma\text{VN}[\mathcal{P}](\lambda)$  produces exactly a discrete random variable with probability distribution

$$\mathbb{P}(N = n) = \frac{1}{P(\lambda)} \frac{P_n \lambda_n}{n!}.$$

(ii) The number  $K$  of iterations has expectation  $1/s$ , where  $s = (1 - \lambda)P(\lambda)$ , and its distribution is  $1 + \text{Geo}(s)$ .

(iii) The number  $C$  of flips consumed by the algorithm (not counting<sup>2</sup> the ones in  $\Gamma\text{G}(\lambda)$ ) is a random variable with probability generating function

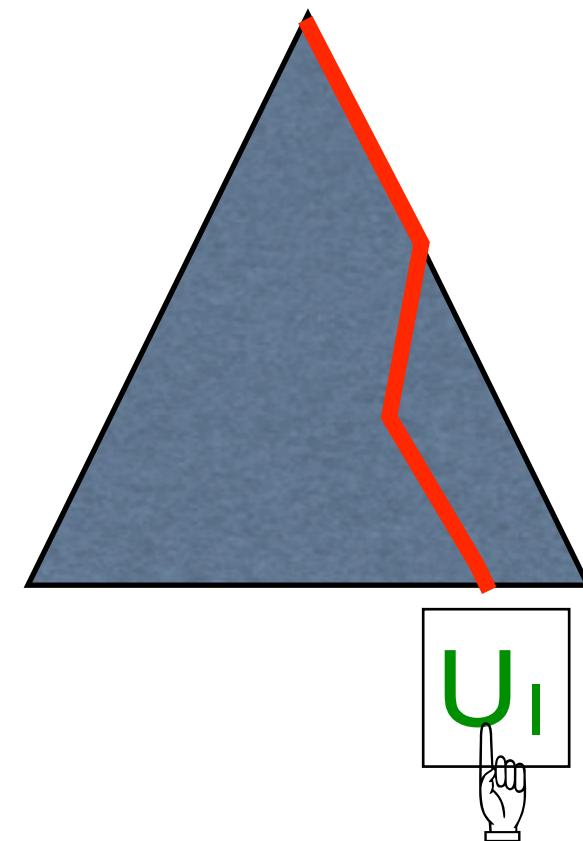
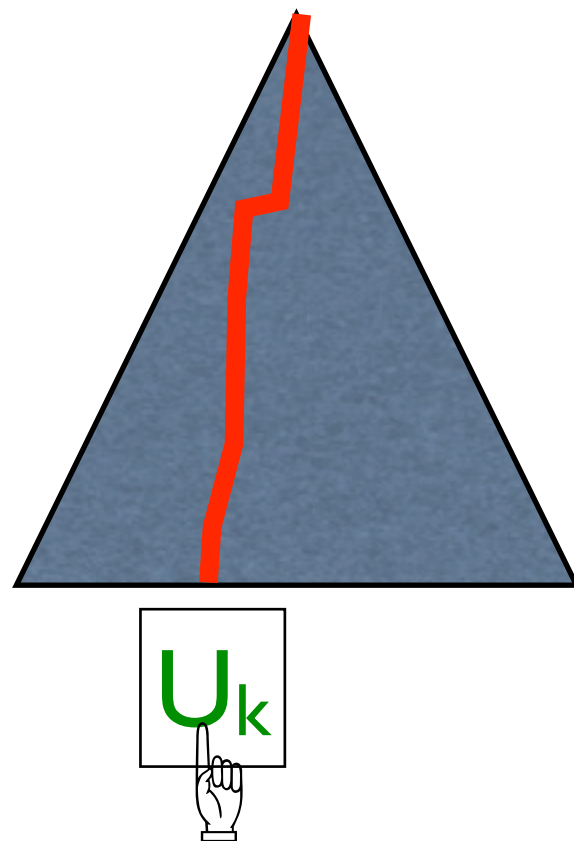
$$(10) \quad \mathbb{E}(q^C) = \frac{H^+(\lambda, q)}{1 - H^-(\lambda, q)}.$$

where  $H^+, H^-$  are determined by (9):

$$H^+(z, q) = (1 - z) \sum_{n=0}^{\infty} \frac{P_n}{n!} h_n(q) z^n, \quad H^-(z, q) = (1 - z) \sum_{n=0}^{\infty} \left(1 - \frac{P_n}{n!}\right) h_n(q) z^n.$$

The distribution has exponential tails.

- Using a *digital tree* (aka *trie*), we only need a single *string register* to recognize perm classes for Poisson and logarithmic distribs!
- Poisson = sorted perms:  $U_1 < U_2 < U_3$
- Logarithmic = max-first perms:  $U_1 > U_2, U_3$



cf **Leader election**: Prodingler; Fill, Mahmoud, Szpankowski, Janson,...



**Theorem 2.** *The Poisson and logarithmic distributions of parameter  $\lambda \in (0,1)$  have a strong simulation by a Buffon machine that only uses a single string register.*

- ☞ • **Poisson:** Declare success (1) if  $N=0$ ; failure o.w. Get  $\exp(-\lambda)$ , etc.
- ☞ • **Check P:** Do only one run; return(1) if success. E.g, for Poisson, gives  $(1-\lambda)\exp(\lambda)$
- ☞ • Use alternating (zigzag) perms & get trigs!

**Theorem 3.** *The following functions admit a strong simulation:*

$$e^{-x}, e^{x-1}, (1-x)e^x, xe^{1-x},$$

$$\frac{x}{\log(1-x)^{-1}}, \frac{1-x}{\log(1/x)}, (1-x)\log\frac{1}{1-x}, x\log(1/x),$$

$$\frac{1}{\cos(x)}, x\cot(x), (1-x)\cos(x), (1-x)\tan(x).$$

- Polylogarithms, Bessel,...: do  $r$  experiments

$$\text{Li}_r(z) := \sum_{n=1}^{\infty} \frac{z^n}{n^r},$$

$$\text{Li}_2(1/2) = \frac{\pi^2}{12} - \frac{1}{2} \log^2 2, \quad \text{Li}_3(1/2) = \frac{1}{6} \log^3 2 - \frac{\pi^2}{12} \log 2 + \frac{7}{8} \zeta(3).$$

Get  $\log(2)$ , then  $\pi^2/24$ , in less than 10 flips on average



# 4. Square roots, algebraic & hypergeometric functions



- Generate  $N \in \text{Geo}(\lambda)$  and succeed if we get a **balanced score** from  $2N$  flips.
- The probability of success:

$$|s(\lambda) := \sum_{n=0}^{\infty} (1 - \lambda) \lambda^n \varpi_n = \sqrt{1 - \lambda}$$

$$\varpi_n = \frac{1}{2^{2n}} \binom{2n}{n}$$

**Theorem 4.** *The square-root construction of Equation (11) provides an exact Bernoulli generator of parameter  $\sqrt{1 - \lambda}$ , given a  $\Gamma B(\lambda)$ . The mean number of coin flips required, not counting the ones involved in the calls to  $\Gamma B(\lambda)$ , is  $\frac{2\lambda}{1-\lambda}$ . Hence the function  $\sqrt{1 - x}$  is strongly realizable.*

**Theorem 5** ([21]). *To each bistoch grammar  $G$  and non-terminal  $S$ , there corresponds a construction (Figure 3), which can be implemented by a deterministic pushdown automaton and calls to a  $\Gamma B(\lambda)$  and is of type  $\Gamma B(\lambda) \rightarrow \Gamma B(S(\frac{\lambda}{2}))$ , where  $S(z)$  is the algebraic function canonically associated with the grammar  $G$  and non-terminal  $S$ .*



- Get **hypergeometrics** of binomial type.

Ramanujan:

$$\frac{1}{\pi} = \sum_{n=0}^{\infty} \binom{2n}{n}^3 \frac{6n+1}{2^{8n+4}}$$

```

procedure Rama(); {returns the value 1 with probability 1/π}
S1. let  $S := X_1 + X_2$ , where  $X_1, X_2 \in \text{Geom}(\frac{1}{4})$ ;
S2. with probability  $\frac{5}{9}$  do  $S := S + 1$ ;
S3. for  $j = 1, 2, 3$  do
S4.     draw a sequence of  $2S$  coin flippings;
        if ( $\# \text{ Heads} - \# \text{ Tails}$ )  $\neq 0$  then return(0);
S5. return(1).

```

**< 1 coin flips on average**





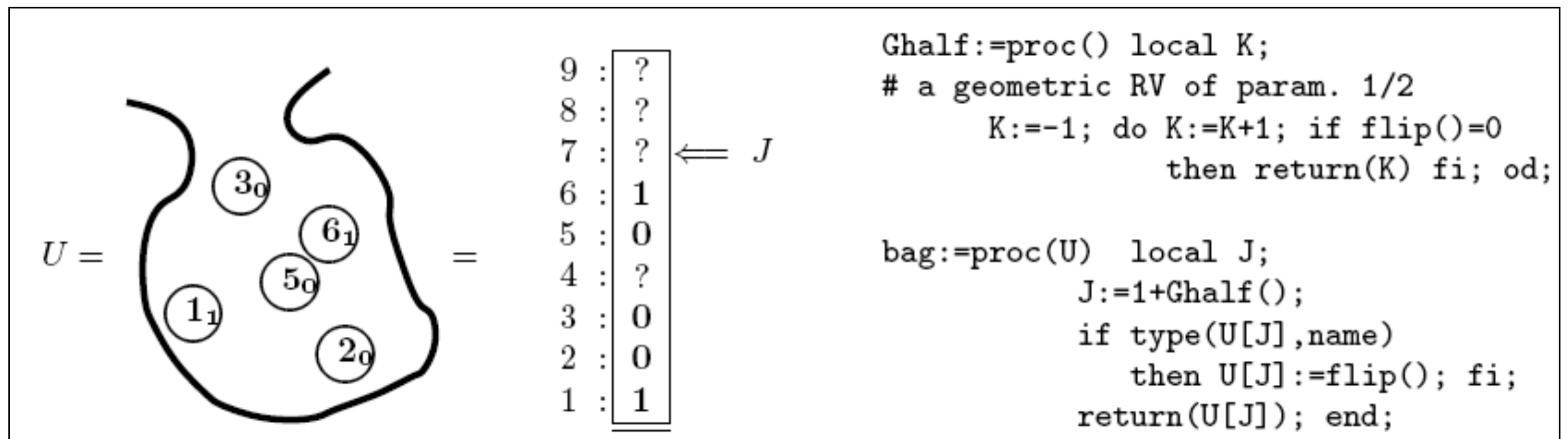
## 5. A Buffon integrator



- In a **construction** of a  $\Gamma B(\varphi(\lambda))$  from a  $\Gamma B(\lambda)$ , we **substitute** a  $\Gamma B(U\lambda)$ , with  **$U$  uniform**. Get an *integrator*:

$$\Phi(\lambda) = \frac{1}{\lambda} \int_0^\lambda \phi(w) dw.$$

- We can do a product  $\Gamma B(U\lambda) = \Gamma B(U) \cdot \Gamma B(\lambda)$  by an AND ( $\wedge$ ) as well as by emulating a **uniform  $U$**  with a “**bag**”:



**Theorem 6.** Any construction  $\mathbf{C}$  that produces a  $\Gamma\mathbf{B}(\phi(\lambda))$  from a  $\Gamma\mathbf{B}(\lambda)$  can be transformed into a construction of a  $\Gamma\mathbf{B}(\Phi(\lambda))$ , where  $\Phi(\lambda) = \frac{1}{\lambda} \int_0^\lambda \phi(w) dw$ , by addition of a geometric bag. In particular, if  $\phi(\lambda)$  is realizable, then its integral taken starting from 0 is also realizable. If in addition  $\phi(\lambda)$  is analytic at 0, then its integral is strongly realizable.

- Chain:  $p \xrightarrow{\text{blue}} p^2 \xrightarrow{\text{blue}} 1/(1+p^2) \xrightarrow{\text{red}} \arctan(x)$

**Theorem 7.** The following functions are strongly realizable ( $0 < x < 1$ ):

$$\log(1+x), \arctan(x), \frac{1}{2} \arcsin(x), \int_0^x e^{-w^2/2} dw.$$

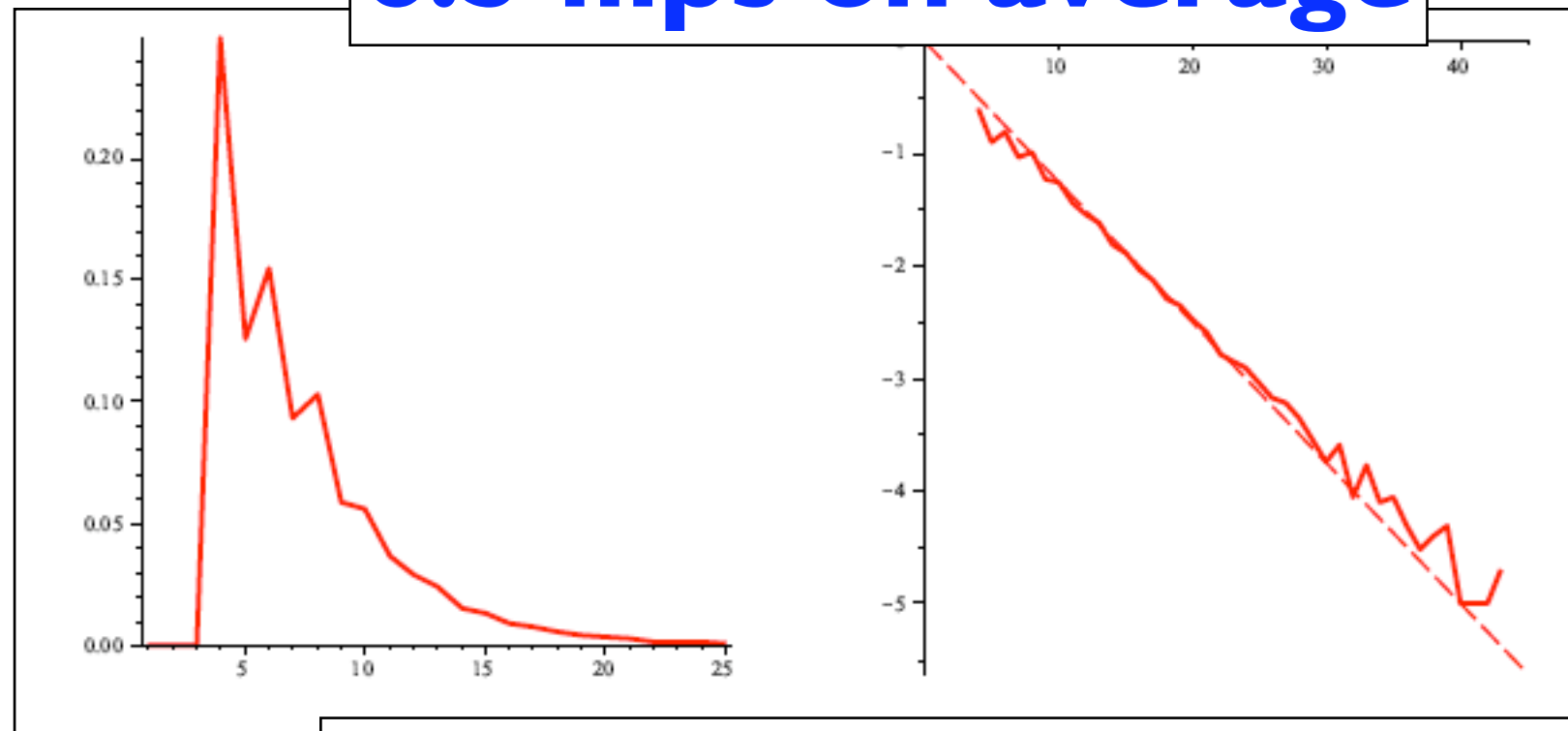


- **Madhava-Gregory-Leibniz:**  $\arctan(1) = \pi/4$

```
MGL:=proc() do
  if bag(U)=0 then return(1) fi; if bag(U)=0 then return(1) fi;
  if bag(U)=0 then return(0) fi; if bag(U)=0 then return(0) fi; od; end.
```

- **Machin machine:**  $\arctan(1/2) + \arctan(1/3) = \pi/4$ .

**6.5 flips on average**



**Distribution of costs (plain & log.)**



# 6. Experiments



# MAPLE:

## an interpreter

~ 60 lines

```
> Z4:=expn(compl(ave(flip,ave(int1(int1(int1(even(prod(z, prod
(x, y))), x, ONE), y, ONE), z, ONE),compl(sqrt0(int0(ave(logp
(flip), sqrt0(prod(flip, int0(prod(Y, even(int0(even(prod(X,
X))), X, expn(prod(flip,Z))))), Y, expn(prod(flip,flip))))),
Z, flip))))))):
```

```
> test(Z4,10000);
mean_number_of_flips = 103.1645000
0.6313000000
```

```
> val(Z4);
```

$$e^{-\frac{1}{2} + \frac{3}{16} \zeta(3) - \frac{1}{4} \sqrt{2}} \sqrt{\int_0^{\frac{1}{2}} \left( \frac{1}{2} \ln(2) + \frac{1}{4} \sqrt{\frac{e^{-\frac{1}{4}}}{1 + \frac{\arctan\left(e^{-\frac{1}{2} Z}\right)}{e^{-\frac{1}{2} Z}}}} \right) dZ}$$

```
> evalf(val(Z4));
0.6356033009
```

- Implements all earlier constructions: *it works!*
- Results for  $\pi$ -related constants:

$\text{Li}_2(1/2)$	Rama	$\arcsin [1; \frac{1}{\sqrt{2}}; \frac{1}{2}]$			$\arctan [1/2 + 1/3; 1]$		$\zeta(4)$	$\zeta(2)$
$\frac{\pi^2}{24}$	$\frac{1}{\pi}$	$\frac{\pi}{4}$	$\frac{\pi}{8}$	$\frac{\pi}{12}$	$\frac{\pi}{4}$	$\frac{\pi}{8}$	$\frac{7\pi^4}{720}$	$\frac{\pi^2}{12}$
7.9	10.8	76.5 ( $\infty$ )	16.2	4.9	4.5	26.7 ( $\infty$ )	6.2	7.2.

Method; constant; mean # flips